



Scratch Homework #1

Prepared for Consultants in the NMSU Learning Games Lab: Due Monday, Feb 18

1. Download Scratch:

Go to scratch.mit.edu and download the software. Install it on a your home computer.

2. Login to the Game Lab Account:

Head to the scratch website (<http://scratch.mit.edu>), and click the "login" link at the top of the page. Login to the NMSU Game Lab's Scratch account with the screen name "NMSUGameLab" and password "expertgroup."

3. Modify a Scratch Project:

Choose one of the selected projects and modify.

Maze

<http://scratch.mit.edu/projects/NOMMYROPE/98052>

- Change the shape and color of the maze
- Add sound effects
- Change the sprite graphics; maybe make it look like a top down game

Sprite Tutorial

<http://scratch.mit.edu/projects/Zelda123/96508>

- Create your own tutorial on how to do something
- You could take digital pictures and import them into Scratch or take screen shots of how to do something on the computer.

Pong Game

<http://scratch.mit.edu/projects/DRkuss/98664>

- Modify the graphics
- Change how fast or slow the game plays
- add sound FX
- Add costumes to the ball so it changes when it is hit

4. Save Modified Project:

Make sure you save the project with your name in the file name. Save it to a flash drive or a CD and bring it with you for Monday. You could also email it to Barbara (bchamber@nmsu.edu) and she can collect them. Be sure to put: Scratch Project: your_name in the subject line.

Be prepared to talk about your experience.